

**DR. A.P.J. ABDUL KALAM TECHNICAL
UNIVERSITY UTTAR PRADESH, LUCKNOW**



EVALUATION SCHEME & SYLLABUS

FOR

BFA SECOND YEAR

BACHELOR OF FINE ARTS

AS PER

AICTE MODEL CURRICULUM

[Effective from the Session: 2024-2025]

2nd Year III Semester (Stream: Painting)

							Evaluation Scheme					
S N	Subject Code	Subject Name	Type	Period					Total	ESE Marks	Total	Credit
				L	T	P	CT	TA	CT+TA	TE/PE	SW+ESE	Cr
1.	BVE301/ BAS302	Universal Human Values & Professional Ethics/ Environment & Ecology	T	3	0	0	20	10	30	70	100	3
2.	BBFA301	History of Art-I	T	2	1	0	20	10	30	70	100	3
3.	BBFA302	Aesthetics-I	P	2	1	0	20	10	30	70	100	3
4.	BBFP303	Visual Art Process & Practices-I	P	2	1	0	20	10	30	70	100	3
5.	BBFP351	Drawing-I	P	0	0	4	30	20	50	50	100	2
6.	BBFP352	Painting-I	P	0	0	4	30	20	50	50	100	2
7.	BBFP353	Composition-I	P	0	0	4	30	20	50	50	100	2
8.	BBFP354	Digital Art-I	P	0	1	3	30	20	50	50	100	3
9.	BBFP355	Mural-I	P	0	0	4	30	20	50	50	100	2
10 .	BBFP356	Integrated Design Project-I	P	0	1	2	30	20	50	50	100	2
		Total									1000	25

CT- Class Test | TA- Teacher Assessment | L/T/P: Lecture/ Tutorial/ Practical

Syllabus of BVE301/BVE401: https://fms.aktu.ac.in/Resources/aktu/pdf/syllabus/Syllabus2324/AKTU_UHVPE.pdf

2nd Year IV Semester (Stream: Painting)

									Evaluation Scheme			
S N	Subject Code	Subject Name	Type	Period					Total	ESE Marks	Total	Credit
				L	T	P	CT	TA	CT+TA	TE/PE	SW+ESE	Cr
1.	BVE401/ BAS402	Universal Human Values & Professional Ethics/ Environment & Ecology	T	3	0	0	20	10	30	70	100	3
2.	BBFA401	History of Art-II	T	2	1	0	20	10	30	70	100	3
3.	BBFA402	Aesthetics-II	P	2	1	0	20	10	30	70	100	3
4.	BBFP403	Visual Art Process & Practices-II	P	2	1	0	20	10	30	70	100	3
5.	BBFP451	Drawing-II	P	0	0	4	30	20	50	50	100	2
6.	BBFP452	Painting-II	P	0	0	4	30	20	50	50	100	2
7.	BBFP453	Composition-II	P	0	0	4	30	20	50	50	100	2
8.	BBFP454	Digital Art-II	P	0	1	3	30	20	50	50	100	3
9.	BBFP455	Print Making	P	0	0	4	30	20	50	50	100	2
10 .	BBFP456	Integrated Design Project-II	P	0	1	2	30	20	50	50	100	2
		Total									1000	25

CT- Class Test | TA- Teacher Assessment | L/T/P: Lecture/ Tutorial/ Practical

BBFA301	History of Art-I	2L:1T:0P	3 Credits
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Objective: -

- Historical perspective is an integral part of understanding any subject.
- It helps the artist to consider art objectively.
- It helps the artist to understand its potential and progress across different times.
- It helps the artist to analyze art from architectural, social, and economic perspectives.
- The module focuses on ancient Indian art history before the Mughal invasion.
- It covers the art prevalent in the post-Buddhist period.
- This period represents an important transition in Indian art from the use of wood to stone.
- This period also represents refinement in pottery.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Students will be able to examine and analyze the sequence of events in prehistoric Indian Art.	KL 4
CO2	They will investigate art objectively, identifying patterns of cause and effect that determine events.	KL 5
CO3	The module will help establish the concept of Art within the Indian stylistic context.	KL 2
CO4	Students will become acquainted with art from a chronological, social, and ideological perspective.	KL 2
CO5	They will be able to comprehend art movements that shaped the expansion of art throughout history.	KL 4

Syllabus

Unit	Topics	Lecture
I	Mauryan Period • Study of Mauryan Architecture. • Study of Mauryan Sculptures. • Study of Mauryan popular art forms. • Understanding of Mauryan art. • Understanding of social, political, and economic scenarios.	8

II	Sunga period • Understanding of Sunga art. • Understanding of social, political, and economic scenarios. • Study of the role of Buddhism. • Study of Sunga Architecture. • Study of Sunga Sculptures.	8
III	Kushan Period • Understanding of Kushan art. • Understanding of social, political, and economic scenarios. • Study of the role of Buddhism. • Study of Kushan Architecture. • Study of Kushan Sculptures.	8
IV	Gandhara Period • Understanding of Gandhara art. • Understanding of social, political, and economic scenarios. • Study of the role of Buddhism. • Study of Gandhara Architecture. • Study of Gandhara Sculptures.	8
V	Gupta Period • Understanding of Gupta art. • Understanding of social, political, and economic scenarios. • Study of the role of Buddhism. • Study of Gupta Architecture. • Study of Gupta Sculptures.	8

Evaluation Methodology

- Written test
- Assignments

BBFA302	Aesthetics-I	2L:1T:0P	3 Credits
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Objective: -

- Aesthetics is a branch of philosophy dealing with the nature of beauty, art, and taste.
- It is concerned with the creation and appreciation of beauty.
- The module is designed to entwine the concept of art aesthetics in the artistic consciousness.
- It is important to understand the nature of art and its scope in the factual world.
- Art as an expression of thoughts, ideas, and communication needs to be understood.
- Understanding aesthetics forms a solid foundation for the course.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Students will be able to understand the immensity and role of art in daily life.	KL 2
CO2	Students will be able to establish the concept of art in their consciousness.	KL 1
CO3	Students will be able to acquaint themselves with art from an expansive viewpoint.	KL 2
CO4	Students will be able to comprehend the elements and principles of aesthetics.	KL 4

Syllabus

Unit	Topics	Lecture
I	Aestheticism in Art • Understanding What is Aesthetics. • Understanding Art and Aesthetics. • Understanding the Relationship between Art and Aesthetics. • Understanding the Relationship among Artist, Art, and Aesthetics.	12
II	Indian Aesthetics • Introduction and understanding of Indian aesthetics. • Understanding the Indian historical perspective. • Study of the origin and development of Indian aesthetics.	12
III	Indian Aesthetics • Study of the five schools of Indian aesthetics. • Understanding the emergence of these schools.	16

	• Study of their role in the development of art. • Understanding the theory of Rasa and Bhava. • Study of Rasa in different forms of artistic expression. • Understanding the viewer's experience.	
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Evaluation Methodology

- Written test
- Assignments

BBFP303	VISUAL ART PROCESS & PRACTICES-I	2L:1T:0P	3 Credits
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Objective

- Understand the nature and behaviour of different art materials.
- Analyze how materials react on various surfaces.
- Apply suitable materials for creative rendering of artworks.
- Experiment with materials to develop personal techniques and self-stylization.
- Create unique visual artworks using diverse material applications.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Students will be able to understand the role of methods and materials in art.	KL 2
CO2	Students will be able to explain the concept of material application in the style of an artist.	KL 2
CO3	Students will be able to identify and compare different materials from an expansive viewpoint.	KL 3
CO4	Students will be able to analyze the nature and aesthetic usage of materials in creative practice	KL 4

Syllabus

Unit	Topics	Lecture
I	Importance of methods & materials • Understanding the concept of permanence in art materials. • Study of deterioration of paint and its causes. • Nature and characteristics of drawing media: ○ Pencil ○ Crayon ○ Charcoal	20

	○ Pen & Ink ● Nature and characteristics of painting media: ○ Watercolour ○ Gouache ○ Pastel ○ Oil paint	
II	Introduction to Mural & print making media, Material Study ● Traditional Painting Techniques ○ Fresco-Buono ○ Fresco-secco ○ Mosaic ● Printmaking Techniques ○ Silk-screen ○ Etching ○ Lithography ● Craft & Textile Techniques ○ Weaving ● Folk and Traditional Art Forms ○ Madhubani ○ Kalamkari ○ Pat-chitra ○ Miniature Painting ● Art Materials and Mediums ○ Gums & Glues ○ Resin & Varnishes ○ Drying Oils ○ Thinners & Siccatives	20

Evaluation Methodology

- Written test
- Assignments

BBFP351	DRAWING-I	0L:0T:4P	2 Credits
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Objective

- Study of **human anatomy** for drawing.
- Practice of **spontaneous drawing skills**.
- Understanding **proportion and volume** through rapid sketches.
- Exploration of **illustration techniques** with historical perspective.
- **Imitation of great masters** to learn focal point concepts.
- Application of **illustration techniques, elements, and principles**.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Understand drawing through human anatomy.	KL 2
CO2	Develop speed and accuracy in drawing rapid sketches.	KL 3
CO3	Analyze the quality of illustrations, inks, and papers on different surfaces.	KL 2
CO4	Create expressive illustrations by applying appropriate techniques..	KL 4
CO5	Learn and apply different types of illustration techniques in everyday life	KL 4

List of Practicals

Unit	Topics	Lecture
I	Rapid Sketching ● Rapid sketches. ● Understanding of proportion. ● Intuitive drawing.	8
II	Line Drawing from Human Anatomy ● Life model drawing. ● Rapid sketches. ● Understanding of proportion. ● Understanding volume and structure with the human torso.	8
III	Life study – Pencil and shades ● Detailed life drawing from live models. ● Development of a sense of proportion. ● Practice of anatomical structure drawing. ● Study with pencil and shading techniques emphasizing volumes. ● Exploration of various mediums: ○ Pencil ○ Pen & Ink ○ Conte ○ White Chalk ○ Glass Marking Pencils ○ Charcoal	8

IV	Life study – Colour and shades • Drawing a human figure with rapid speed. • Understanding the proportion of the human body. • Study of volume and structure with the human torso. • Exploration of mediums: ○ Oil Pastels ○ Colour Pencils ○ Soft Crayons	8
V	Outdoors study • Outdoor study of nature through drawing and illustration. • Historical site or monument drawing with focus on accuracy and detail. • Identification and rendering of focal points in drawing. • Understanding ideal proportions, volume, and structure in outdoor sketches. • Emphasis on detailed and expressive drawing. • Exploration of mediums: ○ Pencil ○ Pen & Ink ○ Conte ○ White Chalk ○ Glass Marking Pencils ○ Charcoal	8

Evaluation Methodology

- Individual's daily performance
- Project Review: Mid Semester
- Project Submission: End of the Semester

BBFP352	PAINTING - I	0L:0T:4P	2 Credits
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Objective

- **Understanding the fundamentals of painting** as application of colour and tone.
- Training the **eye to observe colours** in different lights.
- Studying the **behaviour of colours** with changes in light intensity.
- Learning the **concept of colour and tone.**
- Developing a **sense of harmony** in painting.
- Understanding **opposite and complementary colours** in artistic practice

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Understand the concept of colour and its role in painting.	KL 2
CO2	Apply painting skills using different kinds of colours and mediums.	KL 3
CO3	Observe and analyze colours in both natural and artificial light.	KL 4
CO4	Form conclusive opinions on the behaviour of colour in different environments.	KL 5

List of Practicals

Unit	Topics	Lecture
I	Painting from Object: ● Draw and paint objects with accuracy. ● Apply the understanding of colour behaviour learned in the 2nd semester. ● Practice using mediums: ○ Poster Colours ○ Oil Pastels ○ Watercolour	8
II	Painting from Life ● Draw and paint life drawings with accuracy. ● Apply the understanding of colour behaviour learned in the 2nd semester. ● Study how light changes the properties of colours. ● Practice using mediums: ○ Poster Colours ○ Oil Pastels ○ Watercolour	8
III	Colour and Tone Module ● Advanced understanding of the importance of colour and tone. ● Study of colour hue and intensity. ● Exploration of tones and their role in creating an art object. ● Practice using mediums:	8

	○ Poster Colours ○ Oil Pastels ○ Watercolour	
IV	Transparency and Opaqueness of Colour Module ● Detailed study of the colour wheel. ● Exploration of different types of colour wheels. ● Understanding nature and harmony among colours. ● Learning the technique of overlapping colours. ● Applying the concepts of transparency and opacity in painting. ● Practice using mediums: ○ Poster Colours ○ Oil Pastels ○ Watercolour	8
V	Use of Opaque and Tempera Colours Module ● Introduction to tempera colours – what is tempera? ● Study of colour behaviour in different opacity levels. ● Understanding how colours are used to create expression in art. ● Exploration of how colours change mood and perception.	8

Evaluation Methodology

- Individual's daily performance
- Project Review: Mid Semester
- Project Submission: End of the Semester

BBFP353	COMPOSITION-I	0L:0T:4P	2 Credits
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Objective

- Introduction to **composition** in painting and visual arts.
- Study of **placement and arrangement** of visual elements in artwork or photography.
- Understanding **organization of elements of art** according to principles of art.
- Practice in **setting different elements** within a given space or surface.
- Detailed study of **forms and their behaviour** in composition.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Understand the concept of composition in painting.	KL 2
CO2	Apply skills to paint and arrange different forms on a 2D surface.	KL 3
CO3	Develop the ability to divide space skillfully and apply colours harmoniously.	KL 4
CO4	Compose and draw elements cohesively using principles of composition.	KL 6

List of Practicals

Unit	Topics	Lecture
I	Understanding & Handling of the 2D Surface Module - Study of different kinds of 2D surfaces. Preparation of surfaces for painting and drawing. - Techniques for handling various surfaces. - Study of examples from great masters for reference and learning.	8
II	Understanding Forms and Structural Possibilities Module - Learning division of space in composition. - Study of different types of forms, their behaviour and nature. - Exploration of structural possibilities in visual design. - Understanding the theory of odds in composition. - Application of the rule of thirds. - Study of foreground and background relationships. - Understanding negative and positive space. - Reference study of examples from great masters.	8
III	Simple Compositions Module Arranging elements from sketches of daily life. Still life object studies through drawing and painting. - Study of examples from great masters for compositional learning. - Practice with mediums: - Poster Colour - Oil Pastels - Watercolour	8

	○ Pen & Ink on Paper	
IV	Detailed study of natural forms: trees, leaves, houses. ● Observation of natural light and its behaviour. ● Study of reflections in nature. ● Exploration of shadows and their effects. ● Understanding the relationship between light and colour. ● Practice with mediums: ○ Poster Colour ○ Oil Pastels ○ Watercolour ○ Pen & Ink on Paper	8
V	Human & Animal Figures Module ● Detailed study of human figures and animal figures. ● Drawing of faces and capturing expressions. ● Study of street animals through observation and sketching. ● Observation of natural light and studio light on forms. ● Study of reflections on the human body. ● Understanding and rendering of shadows. ● Exploration of the relationship between light and colour. ● Practice with mediums: ○ Poster Colour ○ Oil Pastels ○ Watercolour ○ Pen & Ink on Paper	8

Evaluation Methodology

- Individual's daily performance
- Project Review: Mid Semester
- Project Submission: End of the Semester

BBFP354	DIGITAL ART-I	0L:1T:3P	2 Credits
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Objectives

- To introduce students to the **fundamentals of digital art** and its role in contemporary visual culture.
- To enable students to **understand and use digital tools and software** for creating artworks.

- To develop skills in **digital drawing, painting, and image manipulation techniques**.
- To explore the **creative integration of traditional and digital media**.
- To understand the **principles of design, colour, and composition** in a digital environment.
- To encourage experimentation with **new media and digital platforms** for artistic expression.
- To train students to **create professional-level digital artworks** suitable for applied art, communication design, and industry needs.
- To foster the ability to **adapt to emerging digital technologies** in the art and design field.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Understand the fundamentals of digital art and its relevance in contemporary visual culture	KL 2
CO2	Operate and apply digital tools and software for creating artworks.	KL 3
CO3	Demonstrate digital drawing, painting, and image manipulation techniques.	KL 3
CO4	Analyze and integrate traditional and digital media in creative projects.	KL 4
CO5	Apply design principles, colour, and composition effectively in a digital environment.	KL 2
CO6	Create professional-level digital artworks for applied art, communication design, and industry needs.	KL 6
CO7	Evaluate and adapt to emerging digital technologies for artistic expression.	KL 5

Unit	Topics	Lecture
I	Introduction to Digital Art Module • Introduction to Digital Art and its applications. • Overview of Photoshop for digital drawing, painting, and editing. • Introduction to other graphic software used in digital art.	10
II	Brushes Module (Digital Art) • Understanding the Brush Panel. • Exploring Brush Presets. • Creating and using Custom Brushes.	10

III	Setting Composition Module (Digital Art) • Document setup for digital artworks. • Understanding and applying principles of composition.	10
IV	Sketching Module (Digital Art) • Digital sketching techniques. • Drawing still life objects digitally. • Drawing human figures digitally.	10

Evaluation Methodology

- Individual's daily performance
- Project Review: Mid Semester
- Project Submission: End of the Semester

BBFP355	MURAL-I	0L:0T:4P	2 Credits
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Objectives

- Introduction to **murals**: artwork on walls, ceilings, or large permanent surfaces.
- Understanding **integration of architectural elements** into the artwork.
- Learning to **work on murals** practically.
- Introduction to **various painting techniques** for different surfaces.
- Exploring **different materials** used in mural painting.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Understand the concept of mural and fresco painting using artistic composition and framing methods.	KL 2
CO2	Apply different fresco techniques in visual art projects.	KL 2
CO3	Comprehend the process, methods, and materials used in mural and fresco art.	KL3
CO4	Analyze the surface, texture, and sensitivity of different materials for specific artistic results.	KL 4

CO5	Create murals and frescoes as a medium of artistic expression .	KL 6
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List of Practicals

Unit	Topics	Lecture
I	Introduction to Mural Module • Historical perspective of mural painting. • Study of materials and techniques used in murals. • Exploration of traditional murals and their significance.	12
II	Introduction to Glass Mosaic Module • Historical perspective of glass mosaic art. • Study of materials and techniques used in glass mosaics. • Exploration of traditional glass mosaic paintings and their significance.	12
III	Introduction to Tile Mosaic Module • Historical perspective of tile mosaic art. • Study of materials and techniques used in tile mosaics. • Exploration of traditional tile mosaic artworks. • Practical exercises: ○ Prepare a wall mosaic. ○ Prepare a wall painting.	16

Evaluation Methodology

- Individual's Participation
- Project Review: Mid Semester
- Project Submission & Viva: End of the Semester

BBFP356	INTEGRATED DESIGN PROJECT-I	0L:1T:2P	2 Credits
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Objective

- To enable students to **integrate knowledge of design principles, colour, and composition** into a cohesive art project.
- To develop skills in **conceptualizing and planning visual artworks** with clarity and purpose.
- To encourage **experimentation with different media, techniques, and materials** in painting.
- To foster **creative problem-solving and individual artistic expression**.

- To introduce **project-based, professional design practices** and industry-oriented approaches.
- To enhance the ability to **communicate ideas visually** through completed integrated projects.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Understand and apply the principles of design, colour, and composition in a cohesive project.	KL3
CO2	Conceptualize and plan visual artworks with clarity and purpose.	KL 4
CO3	Experiment with different media, techniques, and materials to enhance artistic expression.	KL5
CO4	Create an integrated art project that demonstrates individual creativity and professional design practice.	KL 6
CO5	Communicate ideas effectively through visual presentation and completed artworks.	KL 5

Design Projects

1. Creative Thinking Process
2. Art and Philosophy
3. Art and Culture
4. Public Art
5. Digital Art
6. Art Trends
7. Art History
8. Art and Poetry
9. Anything or everything in art
10. Aesthetics
11. Art and Society
12. Pop Art
- 13 Street Art
14. Great Masters and their work
15. Art Criticism
16. Art Museums
17. Mediums and techniques

Evaluation Methodology

- Individual's daily performance
- Project Review: Mid Semester
- Project Submission & Viva: End of the Semester

BBFA401	History of Arts-II	0L:1T:3P	3Credits
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Objective

- Historical perspective is an essential part of understanding any subject.
- It helps the artist to view art objectively, recognizing its potential, development, and transformation.
- This perspective considers art from architectural, social, and economic points of view.
- The module focuses on ancient Indian art history before the Mughal invasion.
- It covers art forms prevalent in the post-Buddhist period.
- This period represents an important transition in Indian art.
- Shift from wood to stone in artistic practices.
- Refinement in pottery and other art forms.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Examine and analyse the sequence of events in prehistoric Indian art.	KL4
CO2	Investigate art objectively, identifying patterns of cause and effect in events..	KL 5
CO3	Understand the concept of art in the Indian stylistic context.	KL2
CO4	Identify and relate art chronologically, socially, and ideologically.	KL 3
CO5	Comprehend and explain the art movements that contributed to the expansion of art	KL 2

Syllabus

Unit	Topics	Lecture
I	UNIT – I : Early Christian Art • Understanding of Christian Art. • Social, political, and economic scenario. • Stylistic approach. • Architecture: churches, palaces. • Sculptures. • Popular art forms. • Paintings.	12

II	UNIT – II : Byzantine Art ● Understanding of Byzantine Art. ● Influence of Christian Art. ● Social, political, and economic scenario. ● Stylistic approach. ● Architecture: churches, palaces. ● Sculptures. ● Popular art forms. ● Iconoclasm. ● Macedonian Art. ● Mosaic Art.	12
III	UNIT – III : Romanesque Period ● Understanding of Romanesque Art. ● Influence of Christian Art. ● Social, political, and economic scenario. ● Stylistic approach. ● Architecture: churches, palaces. ● Sculptures. ● Popular art forms. ● Enamel work.	16

BBFP402	Aesthetics-II	0L:1T:3P	3Credits
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Objective

- Aesthetics is a branch of philosophy that deals with:
- The nature of beauty, art, and taste.
- The creation and appreciation of beauty.
- This module is designed to entwine the concept of art aesthetics in the artistic consciousness.
- It is important to understand the nature of art and its scope in the factual world.
- Art as an expression of thoughts, ideas, and communication must be understood.
- This understanding helps in building a solid foundation for the course.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Understand the immensity and role of art in daily life.	KL 2
CO2	Establish the concept of art in their consciousness.	KL 2

CO3	Acquaint themselves with art from an expansive viewpoint.	KL 2
CO4	Comprehend the elements and principles of aesthetics.	KL 22

SYLLABUS

Unit	Topics	Lecture
I	Unit - I Theory of Rasa ● What is Rasa – basic concept and definition. ● Understanding of Navarasa – the nine emotions. ● Natyashastra – reference and its role in Rasa theory. ● Relationship of Art and Aesthetics with Rasa – how Rasa shapes artistic experience. ● Anubhava – concept and its connection with Rasa	12
II	UNIT – II : Elements of Aesthetics ● Understanding Dhvani. ● Understanding Bhāva. ● Understanding Alankār. ● Understanding Auchitya. ● Understanding Riti. ● Understanding Guna-Dosh. ● Understanding Vyanjana.	16
III	UNIT – III : Nāṭyasāstra Theory ● Study of the relationship between visual and performing arts. ● Theories of Abhinavagupta. ● Theories of Bharat Muni.	12

Evaluation Methodology

- Written test
- Assignments

BBFP403	VISUAL ART PROCESS & PRACTICES-II	0L:0T:4P	2Credits
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Objective

- To understand the **nature and behaviour of different art materials**.
- To study how materials react on **different surfaces**.
- To encourage **experimentation** with materials for developing self-stylization.
- To explore the **unique usage and application of materials** by artists.
- To learn the **handling of diverse materials** for creative rendering of art imagery.
- To develop awareness of **aesthetic and expressive possibilities** of materials.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Students will be able to understand the concept of design .	KL2
CO2	Students will be able to identify and differentiate different types of designs and their purposes in everyday life.	KL 3
CO3	Students will be able to analyze the quality of lines, shapes, and forms and their behaviour in relation to one another	KL4
CO4	Students will be able to develop a sense of balance and rhythm through the application of design principles.	KL 5
CO5	Students will be able to create harmonized designs by integrating forms and intuitive observation.	KL 6

SYLLABUS

Unit	Topics	Lecture
I	Classification of Colour & Colour Theory Classification of Colour ○ Primary, Secondary, and Tertiary Colours ○ Warm and Cool Colours ○ Neutral Colours (black, white, greys, browns) ○ Complementary and Analogous Colours ○ Monochromatic and Polychromatic Schemes Cause of Changing Colours ○ Effect of natural and artificial light on colours ○ Influence of surface texture on perception of colour ○ Psychological and environmental factors affecting colour change ○ Optical mixing and overlapping of pigments Advanced Understanding of Colour and Tone	10

	○ Importance of colour harmony in art ○ Emotional and symbolic values of colour ○ Interaction of colour with tone to create depth and dimension ○ Practical study of colour behaviour in different mediums 4. Colour Hue and Intensity ○ Definition of Hue (the pure state of a colour) ○ Intensity (saturation, brightness/dullness of a colour) ○ Modifying intensity using complementary colours ○ Practical exercises with muted and vibrant hues 5. Use of Tone in Art Objects ○ Tones in defining light, shadow, and volume ○ Gradation for creating three-dimensional effect ○ Tonal contrast for emphasis and mood ○ Use of tones in monochrome vs. polychrome artworks	
II	Transparency and Opaqueness of Colour 1. Transparency & Opaqueness of Colour ○ Definition and difference between transparent and opaque colours ○ Behaviour of pigments in different mediums (Poster colour, Oil Pastels, Watercolour) ○ Role of layering in creating depth and effects ○ Exercises with transparent washes vs. opaque blocking 2. Advanced Concepts of Colour Wheel ○ Primary, Secondary, and Tertiary divisions in complex colour wheels ○ Variations: Warm–Cool Colour Wheel, Complementary–Split Complementary Wheel ○ Advanced schemes: Tetradic, Triadic, Analogous combinations ○ Application of colour wheels in practical design and painting 3. Understanding Colour Harmony & Nature of Colours ○ How colours interact in harmony or contrast ○ Emotional and psychological impact of harmonious colour schemes ○ Use of harmony to create rhythm and unity in artwork 4. Complex Overlapping & Transparency Effects ○ Overlapping layers to create new tones and hues	10

	○ Techniques for glazing, blending, and scumbling ○ Combining transparent and opaque effects for visual richness ○ Practical exercises with overlapping colours in poster, pastel, and watercolour	
III	Preparation of Canvas and Tempera Technique 1. Egg Tempera – Introduction ○ Definition and historical background of Egg Tempera ○ Composition: pigments + egg yolk medium ○ Characteristics of Egg Tempera compared to oil and acrylic 2. Behaviour of Colours in Opacity ○ Transparent vs. opaque application in tempera ○ Layering and building tones with tempera ○ Limitations and strengths of tempera in expression 3. Expression in Art through Tempera ○ Using tempera for fine detailing and luminous effects ○ Symbolism and mood creation with tempera ○ Study of examples from traditional tempera artworks (e.g., Byzantine, Early Renaissance) 4. Preparation of Canvas ○ Materials required for stretching canvas (wooden frame, canvas cloth, nails, hammer, pliers) ○ Step-by-step stretching of canvas on frame ○ Priming: Application of gesso for smooth surface ○ Sanding and layering for durability and paint adhesion 5. Framing of Canvas ○ Importance of framing for preservation and presentation ○ Different types of frames (wooden, decorative, gallery wrap) ○ Protection of artwork after painting	10

IV	Fresco Painting – Secco & Buono 1. Introduction to Fresco Painting ○ Definition and historical perspective (Egyptian, Roman, Renaissance frescos) ○ Difference between Fresco Buono (true fresco) and Fresco Secco (dry fresco) 2. Fresco Buono (True Fresco) ○ Technique: Painting on fresh lime plaster ○ Absorption of pigments into wet plaster ○ Durability and permanence of colours ○ Traditional tools & methods 3. Fresco Secco (Dry Fresco) ○ Technique: Painting on dried plaster surface ○ Application of pigments mixed with binders (egg, casein, glue) ○ Lesser durability compared to Buon Fresco ○ Historical usage in medieval & folk arts 4. Glaze & Distemper ○ Glazing techniques to create depth and luminosity ○ Distemper painting: pigments + chalk + glue binder ○ Application of distemper in wall decoration and murals 5. Wall Preparation & Plastering ○ Materials: lime, sand, water, straw (traditional mixes) ○ Preparation of wall surface for fresco application ○ Different coats: Arriccio (rough coat), Intonaco (smooth final coat) 6. Colours in Fresco ○ Use of earth pigments and natural colours ○ Behaviour of colours in wet vs. dry plaster ○ Permanence and fading of pigments	10
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Evaluation Methodology

- Written test
- Assignments

BBFP451	DRAWING-II	0L:0T:4P	2Credits
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Objective

- To develop students' skills in **human anatomy drawing** with emphasis on proportion, volume, and spontaneity.
- To train students in creating **rapid sketches** that capture form, movement, and expression.
- To expose students to **historical perspectives** and evolution of illustration techniques.
- To encourage imitation and analysis of **great masters** for understanding focal points and stylistic approaches.
- To build the ability to apply **illustration techniques, elements, and principles** in creative expression and communication.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Students will be able to understand drawing through human anatomy.	KL2
CO2	Students will be able to draw rapidly with accuracy in proportion and volume.	KL 3
CO3	Students will be able to identify and use different illustration techniques for everyday purposes.	KL2
CO4	Students will be able to analyze the quality and behaviour of illustration materials (inks, papers, surfaces).	KL 4
CO5	Students will be able to create expressive illustrations by applying various techniques.	KL 6

LIST OF PRACTICALS

Unit	Topics	Lecture
I	Life Study – Head • Life model practice: Drawing a human face with rapid speed. • Understanding proportions: Create a sense of proportion of the human face. • Study of structure: Ideal proportions, volume, and structural details of the face. • Reference learning: Study examples of drawings from the great masters.	12

II	Life Study – Volume and Masses ● Detailed life drawing from a live model. ● Develop a sense of volume and mass in the human figure. ● Draw anatomical structures with accuracy. ● Study with shading techniques to emphasize volumes. ● Mediums: Pencil, Pen & Ink, Conte, White Chalk, Glass marking pencils, Charcoal, etc.	12
III	Life Study – Skull Study ● Drawing practice: Human face and skull with rapid speed. ● Understanding proportions: Create a sense of proportion of the human face/skull. ● Structural study: Ideal proportions, volume, and structure of the face and skull. ● Reference learning: Study examples of drawings from the great masters.	16

BBFP452	PAINTING-II	0L:0T0P	2Credits
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Objective

- To enable students to understand the **fundamentals of painting through colour and tone**.
- To develop the **ability to handle colours accurately** in different mediums.
- To train the eye to **observe colours under varying light conditions** and study their changing behaviour.
- To cultivate a **sense of harmony** in colour usage.
- To introduce the **concept of opposite and complementary colours** in painting.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Students will be able to understand the concept of colour .	KL2
CO2	Students will be able to paint and handle different kinds of colours and mediums .	KL 3
CO3	Students will be able to observe and interpret colour in natural and artificial light .	KL4

CO4	Students will be able to form conclusive opinions on the behaviour of colour in different environments.	KL 5
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LIST OF PRACTICALS

Unit	Topics	Lecture
I	Painting from Object ● Drawing and painting objects with observational accuracy and creative expression. ● Application of colour theory and behaviour studied in the 3rd semester. ● Introduction to oil and acrylic mediums with practical exercises. ● Exploration of techniques in acrylic colour, oil pastels, and watercolour. Mediums: Acrylic Colour, Oil Pastels, Watercolour	12
II	Painting from Life ● Draw and paint from life with accuracy and expression. ● Apply the understanding of colour behaviour learned in the 3rd semester. ● Study the effect of light and how it changes the properties of colours. ● Introduction to oil and acrylic mediums with practical exercises. ● Exploration of techniques in acrylic colour, oil pastels, and watercolour. Mediums: Acrylic Colour, Oil Pastels, Watercolour	12
III	Handling of Colours ● Introduction to oil and acrylic mediums for painting. ● Study of colour behaviour in different opacities. ● Use of colours for artistic expression in painting. ● Exploring how colour influences mood in artwork.	16

	• Techniques of using transparency and opacity of colour effectively.	
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Evaluation Methodology

- Individual'S daily performance
- Project Review: Mid Semester
- Project Submission: End of the Semester

BBFP453	COMPOSITION-II	0L:0T:4P	2Credits
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Objective

- To enable students to understand **composition as the arrangement of visual elements** in art.
- To study the **organization of forms and elements** according to the principles of art.
- To train students in the **placement of elements within a given space and surface.**
- To develop an understanding of the **behaviour of forms and their relationships.**
- To build a foundation for **creating balanced and harmonious compositions** in painting.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Students will be able to understand the concept of composition in painting.	KL2
CO2	Students will be able to apply principles of composition to paint and arrange forms on a 2D surface.	KL 3
CO3	Students will be able to analyze space division and colour harmony in composition.	KL4
CO4	Students will be able to compose and organize elements cohesively using principles of composition.	KL 6

LIST OF PRACTICALS

Unit	Topics	Lecture
I	Simple Composition • Introduction to the medium of oil & acrylic. • Arranging elements from sketches of daily life. • Still life objects. • Study of examples of great masters.	12

	● Medium: Acrylic colour, oil pastels & watercolour, pen & ink on paper.	
II	Nature Studies ● Introduction to the medium of oil & acrylic. ● Detailed study of natural elements: trees, leaves, houses. ● Observation and study of natural light. ● Study of reflections and their effects. ● Understanding and rendering shadows. ● Study of the relationship between light and colour in nature. ● Mediums: Acrylic colour, Oil Pastels, Watercolour, Pen & Ink on Paper	12
III	Human & Animal Figures ● Introduction to the medium of oil & acrylic. ● Detailed study of human figures and animals, including faces and expressions. ● Observation and drawing of street animals. ● Study of natural light and studio light effects. ● Understanding reflections on the human body. ● Study and rendering of shadows. ● Understanding the relationship between light and colour. ● Mediums: Acrylic colour, Oil Pastels, Watercolour, Pen & Ink on Paper.	16

Evaluation Methodology

- Individual's daily performance
- Project Review: Mid Semester
- Project Submission: End of the Semester

BBFP454	DIGITAL ART-I	0L:1T:2P	2 Credits
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Objectives

- To introduce students to the **fundamentals of digital art** and its role in contemporary visual culture.
- To enable students to **understand and use digital tools and software** for creating artworks.
- To develop skills in **digital drawing, painting, and image manipulation techniques**.
- To explore the **creative integration of traditional and digital media**.
- To understand the **principles of design, colour, and composition** in a digital environment.

- To encourage experimentation with **new media and digital platforms** for artistic expression.
- To train students to **create professional-level digital artworks** suitable for applied art, communication design, and industry needs.
- To foster the ability to **adapt to emerging digital technologies** in the art and design field.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Understand the fundamentals of digital art and its relevance in contemporary visual culture	KL 2
CO2	Operate and apply digital tools and software for creating artworks.	KL 3
CO3	Demonstrate digital drawing, painting, and image manipulation techniques.	KL 3
CO4	Analyze and integrate traditional and digital media in creative projects.	KL 4
CO5	Apply design principles, colour, and composition effectively in a digital environment.	KL 2
CO6	Create professional-level digital artworks for applied art, communication design, and industry needs.	KL 6
CO7	Evaluate and adapt to emerging digital technologies for artistic expression.	KL 5

LIST OF PRACTICALS

Unit	Topics	Lecture
I	Introduction to colour modes (RGB, CMYK, etc.). • Techniques for colour adjustment in digital and traditional media. • Understanding and application of colour profiles. • Using and creating colour palettes for design and art projects.	12
II	Working with Perspective • Introduction to perspective and its theory. • Setting up construction lines, vanishing points, and horizon line.	12

	• Creating and using a perspective grid for drawing. • Applying perspective principles to 2D and 3D compositions.	
III	Human & Animal Figures • Introduction to the medium of oil & acrylic. • Detailed study of human figures and animals, including faces and expressions. • Observation and drawing of street animals. • Study of natural light and studio light effects. • Understanding reflections on the human body. • Study and rendering of shadows. • Understanding the relationship between light and colour. • Mediums: Acrylic colour, Oil Pastels, Watercolour, Pen & Ink on Paper.	16

Evaluation Methodology

- Individual's daily performance
- Project Review: Mid Semester
- Project Submission: End of the Semester

BBFP455	PRINT MAKING	0L:0T:4P	2 Credits
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Objectives

- To introduce students to the fundamentals of screen-printing (silkscreen/serigraphy).
- To familiarize students with the history, purpose, and application of screen-printing in art and communication.
- To enable students to understand the tools, materials, and techniques involved in the process.
- To develop students' skills in stencil preparation, inking, and printing.
- To encourage experimentation with screen-printing as a medium of artistic expression.
- To cultivate an understanding of design principles applied in printmaking.
- To train students in the effective use of screen-printing for both artistic and communicative purposes.
- To build confidence in handling materials and achieving quality prints.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Students will be able to understand the concept of screen-printing .	KL 2
CO2	Students will be able to create screen-prints using different	KL 3

	methods.	
CO3	Students will be able to learn and apply various printing techniques and identify their purpose in art and visual media.	KL 3
CO4	Students will be able to analyze the quality of prints, inks, and papers , and their behaviour when applied on different surfaces.	KL 4
CO5	Students will be able to understand screen-printing as a medium of artistic expression.	KL 2

LIST OF PRACTICALS

Unit	Topics	Lecture
I	Introduction to process • What is Screen-printing? • Historical perspective of Screen-printing. • Introduction to Screen-printing process. • Tools and materials used in Screen-printing. • Understanding stencil making (manual and photo-emulsion). • Preparing the screen for printing. • Basics of ink application and printing process.	10
II	Materials and Equipment • Types of Cloths: Silk, polyester, nylon (different mesh counts for fine or bold prints). • Types of Emulsion: Diazo, Dual-cure, Photopolymer. • Types of Inks: Water-based inks, Plastisol inks, Solvent-based inks, Specialty inks (metallic, glow, puff). • Exposing Technique: Light exposure unit, UV lamp, sunlight method. • Paper & Substrates: Cartridge paper, handmade paper, textured paper, fabric, and other printable surfaces.	10
III	Converting design for printing • Stencilling Method: Preparing stencils manually or digitally for screen-printing. • Converting Design for Printing: Breaking artwork into printable layers.	10

	● Breaking Different Colours: Separating design into CMYK or spot colours. ● Accuracy: Ensuring clean edges, alignment, and consistency in each layer. ● Registration Techniques: Using registration marks and guides for perfect alignment. ● Overlapping Methods: Handling overlaps to avoid gaps or unintended blending of colours. ● ● Study of natural light and studio light effects. ● Understanding reflections on the human body. ● Study and rendering of shadows. ● Understanding the relationship between light and colour. ● Mediums: Acrylic colour, Oil Pastels, Watercolour, Pen & Ink on Paper.	
IV	Printing Exercise: Monochrome ● Introduction to Monochrome: Understanding single-colour printing and its impact. ● Design Preparation: Create a design suitable for one-colour screen-printing. ● Stencil Creation: Prepare stencil using cut-out or photo-emulsion technique. ● Screen Preparation: Coat, expose, and wash screen for monochrome design. ● Printing Process: Apply single ink colour with squeegee on paper/surface. ● Drying & Finishing: Properly dry prints to avoid smudging. ● Evaluation: Assess clarity, sharpness, and uniformity of the monochrome print.	10

Evaluation Methodology

- Individual's daily performance
- Project Review: Mid Semester
- Project Submission & Viva: End of the Semester

BBFP456	INTEGRATED DESIGN PROJECT -II	0L:1T:2P	2 Credits
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Objective

- To enable students to **integrate knowledge of design principles, colour, and composition** into a cohesive art project.
- To develop skills in **conceptualizing and planning visual artworks** with clarity and purpose.
- To encourage **experimentation with different media, techniques, and materials** in painting.
- To foster **creative problem-solving and individual artistic expression**.
- To introduce **project-based, professional design practices** and industry-oriented approaches.
- To enhance the ability to **communicate ideas visually** through completed integrated projects.

Desired outcome of the course

Course Outcomes After Completion of this course, the students will be able to:		Bloom's Taxonomy
CO1	Understand and apply the principles of design, colour, and composition in a cohesive project.	KL3
CO2	Conceptualize and plan visual artworks with clarity and purpose.	KL 4
CO3	Experiment with different media, techniques, and materials to enhance artistic expression.	KL5
CO4	Create an integrated art project that demonstrates individual creativity and professional design practice.	KL 6
CO5	Communicate ideas effectively through visual presentation and completed artworks.	KL 5

Design Project

- Great Masters
- Art movements
- Portraits
- Nature
- Design
- Architecture
- Machinery
- Entertainment
- New media
- Contemporary art
- Digital Art
- War and conflict
- Art, Culture and Society
- Environment
- Social Practice
- Art and Mythology
- Art and Economy

Evaluation Methodology

- Individual's daily performance
- Project Review: Mid Semester
- Project Submission & Viva: End of the Semester